

8_team_tournament

Tournament Plan		Seeding:	Pool A	Pool B
Teams	8		Orange Crush	Blue Thunder
Pools	2		Fighting Irish	Demon Pengu
Fields	2		Strawberry Fc	Blizzard
			Purple	Predators
Advancing	6	Number of teams advancing to Area		

2006: U14B

Start Time 08:30:00 am

Assume: 45 minutes/ game. Break before Championship round

Pool A Games JLS 1

Pool B Games JLS 2

08:30 am	Orange Crush	vs	Strawberry Fc	Fighting Irish	vs	Purple	
09:15 am	Blue Thunder	vs	Blizzard	Demon Penguins	lvs	Predators	
10:00 am	Orange Crush	vs	Purple	Fighting Irish	vs	Strawberry Fc	
10:45 am	Blue Thunder	vs	Predators	Demon Penguins	lvs	Blizzard	
11:30 am	Orange Crush	vs	Fighting Irish	Strawberry Fc	vs	Purple	
12:15 pm	Blue Thunder	vs	Demon Penguins	lvs	Blizzard	vs	Predators
01:00 pm	Break		Break	00:45		Rank A and B pool as A1 (winner)	
	5th place game						
01:45 pm	A3	vs	B3				
	Championship			3rd place game			
02:30 pm	A1	vs	B1	A2	vs	B2	

Notes: If a participant at 12:15 is to play in the 5th place game, consider adding a longer break.
Especially if only 5 teams are to advance to the Area tournament (as in 2005)

Max games per team	4
Avg Games / team	3.75